FOR SECRETARIES AND RACE CONTROLLERS

PigeonIQ: Club Handbook

Setup, members, schedule, results and race day. The club side of PigeonIQ, in the order you do it.

Edition 1.10 – November 2026

pigeoniq.co.uk

Contents

Seven chapters, in the order a secretary actually does them.

1 · Which club role are you? 4
2 · Setting up a club 6
3 · Members, roles and approvals 10
4 · Race schedule and race points 13
5 · Distances, settings and hierarchy 16
6 · Club results: photos, CSV, publish 19
7 · Race day: dashboard, route planner, race room 24

Before you start

Roles decide what you can see. A member, a race controller and a secretary do different jobs.

Distances are the most common reason a result cannot publish. Fill them before race day.

Complete Race does not publish a result. Publishing is a separate step in Club Results.

Set up
Chapters 1–2: your role, the club record, hierarchy and public identity.

Run the season
Chapters 3–6: members, schedule, distances and results.

Run race day
Chapter 7: dashboard, route planner and race room.

IF YOU ARE IN A HURRY

- Race day tomorrow: read Chapters 4, 5 and 7 in that order.
- New secretary: read Chapters 1–3 before changing anything.
- A result will not publish: start with Chapter 5, then Chapter 6.

BEFORE YOU START

How to use this handbook

This is the club side of PigeonIQ. It assumes you can already sign in and open your club workspace.

Sidebar means the club workspace navigation on the left. **Select** means click with a mouse or tap with a finger. A path such as **Members** → **Pending** starts in that sidebar.

Three roles

Member reads the club page and room. **Race Controller** runs race day. **Secretary** manages the club record. The app has no club owner role; the secretary is the closest.

Three screens

The club workspace is for setup and results. Race Control is for release decisions. The public club page is what members and visitors see.

Two hard rules

RELEASE BIRDS IS IRREVERSIBLE
It notifies every member and posts to the Wall. Hold first if you are not certain.

COMPLETE IS NOT PUBLISH
Complete Race ends the race. Results are published separately under Club Results.

WHAT YOU SHOULD SEE
If you can see `Members`, you are a secretary. If you can see `Race-day tools` but not Members, you are a race controller. If you see neither, you are a member.

The fancier manual covers the loft, racing, community and account. This book does not repeat those chapters. It points to them where they meet club work.

CLUB HANDBOOK · CHAPTER 1

Which club role are you?

You are here because you have access to a club workspace and need to know how far that access goes.

SECRETARY RACE CONTROLLER MEMBER

BEFORE YOU START

Open **Clubs** and look at the badge on your club card. The badge tells you which of these roles you have.

PigeonIQ has three practical club roles. There is no club owner. The secretary is the closest thing to an owner, and the platform team sits above every club.

ROLE	WHAT YOU CAN DO	WHAT YOU CANNOT DO
Member	See the club page and club room, read results and notices, join the club's races.	Manage members, schedule, distances, results or race day.
Race Controller	Open Race Control, plan routes, open a race room, release, hold, resume and complete a race.	Change club membership, publish results, change club settings.
Secretary	Everything a member can do, plus members, roles, schedule, distances, settings, hierarchy, results and standings.	Delete the club. That is a platform action.

What the secretary role costs

Secretary is a free role. It adds club-management permissions to your own account; it is not a separate plan and it does not create a club subscription.

You still pay for Pro like any other member. There is no club-level subscription in this release, and the club does not need a postcode for billing or commission. Your own Pro subscription is attributed by your own postcode, like any member.

Secretary
The club administrator. The app stores the role as `org_admin` in some places and shows it as Secretary.

Race Controller
The race-day operator. The role can be given to a member without giving them the whole club workspace.

Where the roles live

In the side navigation, select **Clubs**, then your club, then **Manage club**. The workspace navigation shows only what your role can use. A race controller sees Race-day tools and Route planner. A secretary also sees Members, Race schedule, Results, Race distances, Standings and Settings.

CURRENT BEHAVIOUR

The platform team can claim a club, transfer support access and change roles. A club cannot delete itself. If a secretary leaves, another secretary or the platform team has to take over.

WHAT YOU SHOULD SEE

If you can see **Members** in the club workspace, you are a secretary. If you can see **Race-day tools** but not **Members**, you are a race controller.

Where to go next: Chapter 2, Setting up a club · Chapter 3, Members, roles and approvals · Chapter 7, Race day.

CLUB HANDBOOK · CHAPTER 2

Setting up a club

You are here because the club exists on PigeonIQ but the workspace is empty, or because you have just claimed it.

SECRETARY

BEFORE YOU START

Have the club's legal or trading name, contact email, logo and parent organisation. If the club is part of a federation or combine, know which one.

Setup is not a single form. It is a short sequence: identity, hierarchy, members, distances, schedule, then a test result. Doing it in that order prevents most race-day problems.

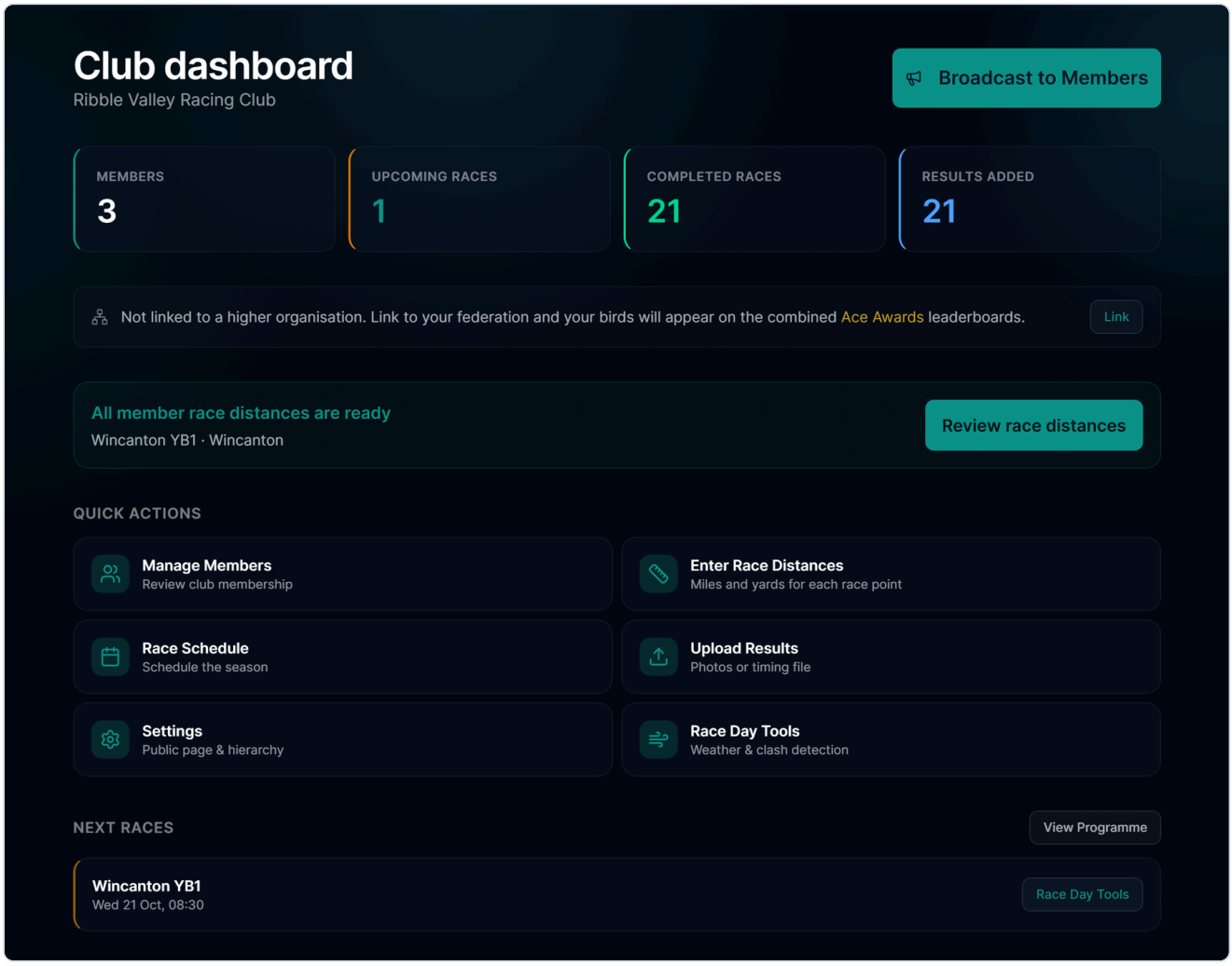


Figure 2.1 The club dashboard. The readiness strips tell you what is missing before race day.

The setup order

Steps 2–6 can be done in any order after step 1, but do distances before the schedule. A race point without member distances blocks the first result.

1. **Find, then claim or open the club**
   In the left side navigation, select **Clubs**. Use the **Find a club** search box and type the club name or town. Open the club. If the page says it is unmanaged, select **Claim as Club Secretary**. If you already manage it, select **Manage club**.

2. **Set the club details**
   In the club workspace sidebar, open **Club settings**. Fill in the name, description, contact email, website and logo URL. These appear on the public club page. Select **Save**.

3. **Link the hierarchy**
   Open **Hierarchy** in the club workspace sidebar. Select the parent federation or combine. A child club can send results up to its parent. Save the link.

4. **Approve members**
   Open **Members**, then the **Pending** tab. Approve each request. Use the **Members not using PigeonIQ** tab to add directory members who do not have an account.

5. **Enter distances**
   Open **Race distances**. Choose the race point, then enter miles and yards for every member. Each row has its own **Save distance** button. Missing distances block publishing.

6. **Build the schedule**
   Open **Race schedule**. Fill a draft row with the race name, point, date, time and type. Use the repeat weekly tool for a regular programme. Select **Save race schedule**.

7. **Run one test result**
   Open **Results** → **Upload Results**. Upload a finished sheet for a past race, check every row, and publish it before the first real race day.

Club settings

Open **Club settings** in the club workspace sidebar. The page controls the public club identity and the default race category.

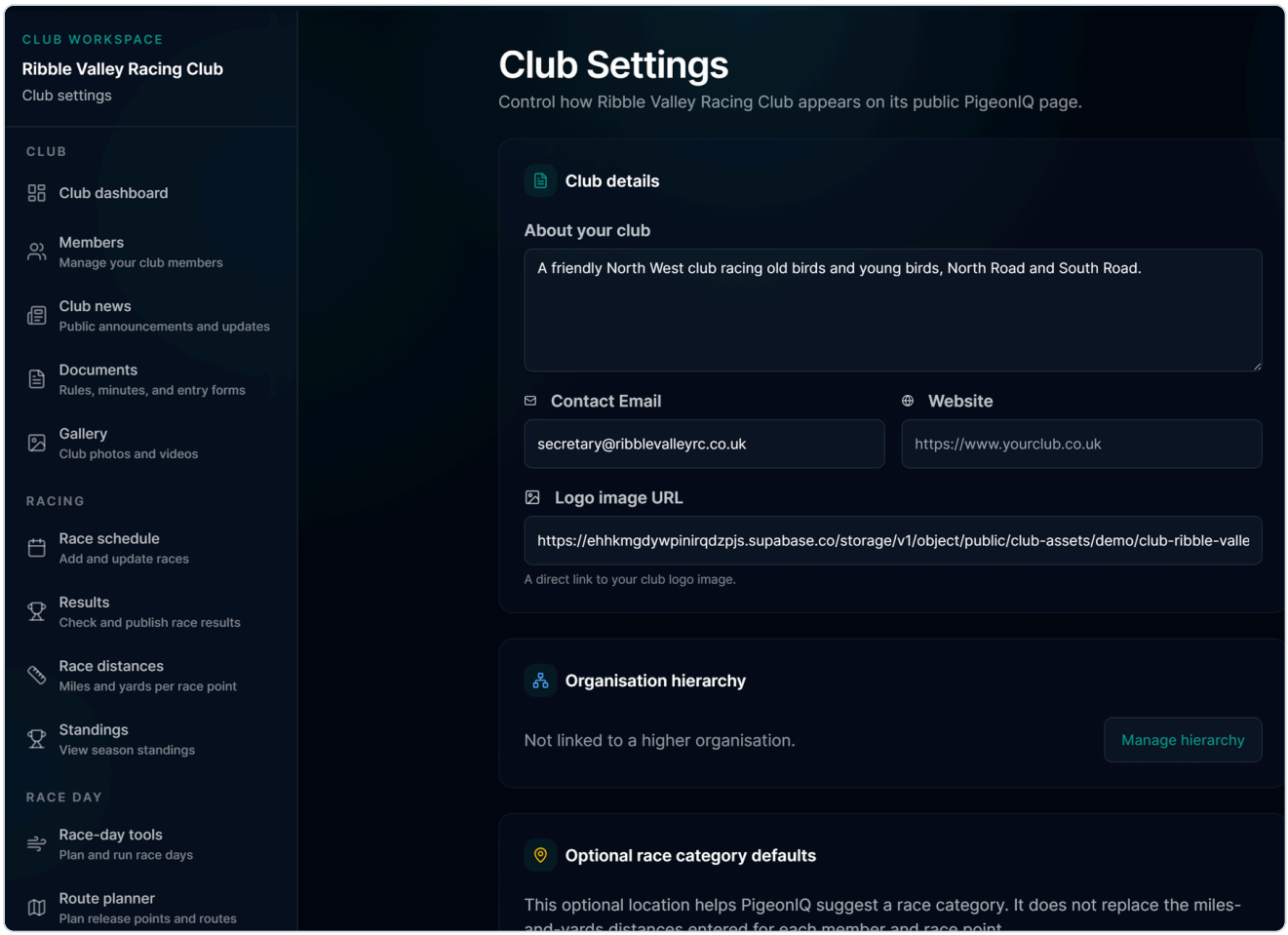


Figure 2.2 Club Settings. The logo URL is a direct link, not an upload button.

- **Club details**: about text, contact email, website and logo URL.
- **Organisation hierarchy**: the parent organisation link.
- **Optional race category defaults**: a location hint for race categories. It does not replace the miles and yards in Race Distances.

> **CURRENT BEHAVIOUR**
> The logo is a URL, not a file upload. If you do not have a hosted image, leave it blank until you do. The hierarchy page has cycle guards, so a club cannot become its own ancestor.

> **WHAT YOU SHOULD SEE**
> After saving, the public club page shows the new name, description, contact and logo. The dashboard readiness strip updates when distances and a schedule exist.

If it goes wrong

WHAT YOU SEE	WHAT TO TRY
You cannot claim the club	The club already has a secretary. Ask them to add you, or contact support if the secretary has left.
The logo does not appear	Use a direct image URL that ends in an image file. A page URL will not work.
The parent link is rejected	You may be creating a cycle. Check the parent and child direction.
The dashboard says distances are missing	Open Race Distances and fill every member and race point. Save before returning.
The public page is empty	Publish news, a result or a document. The page has nothing to show until the club adds content.

BEFORE YOU MOVE ON

- ☐ The club opens in Manage club.
- ☐ Name, description, contact and logo are saved.
- ☐ The parent organisation is linked or deliberately blank.
- ☐ Every race point has a map pin.
- ☐ The schedule has at least one race.
- ☐ The dashboard readiness strip is green.

Where to go next: Chapter 3, Members, roles and approvals · Chapter 4, Race schedule and race points · Chapter 5, Distances, settings and hierarchy.

CLUB HANDBOOK · CHAPTER 3

Members, roles and approvals

You are here because someone wants to join, because a role is wrong, or because a member has left the club.

SECRETARY

BEFORE YOU START

Know the member's name and, if they are not on PigeonIQ, their union number and coordinates. A member without coordinates cannot have a distance calculated.

The members page has three lists: PigeonIQ members, pending requests, and members who are not using PigeonIQ. Treat them as three different jobs.

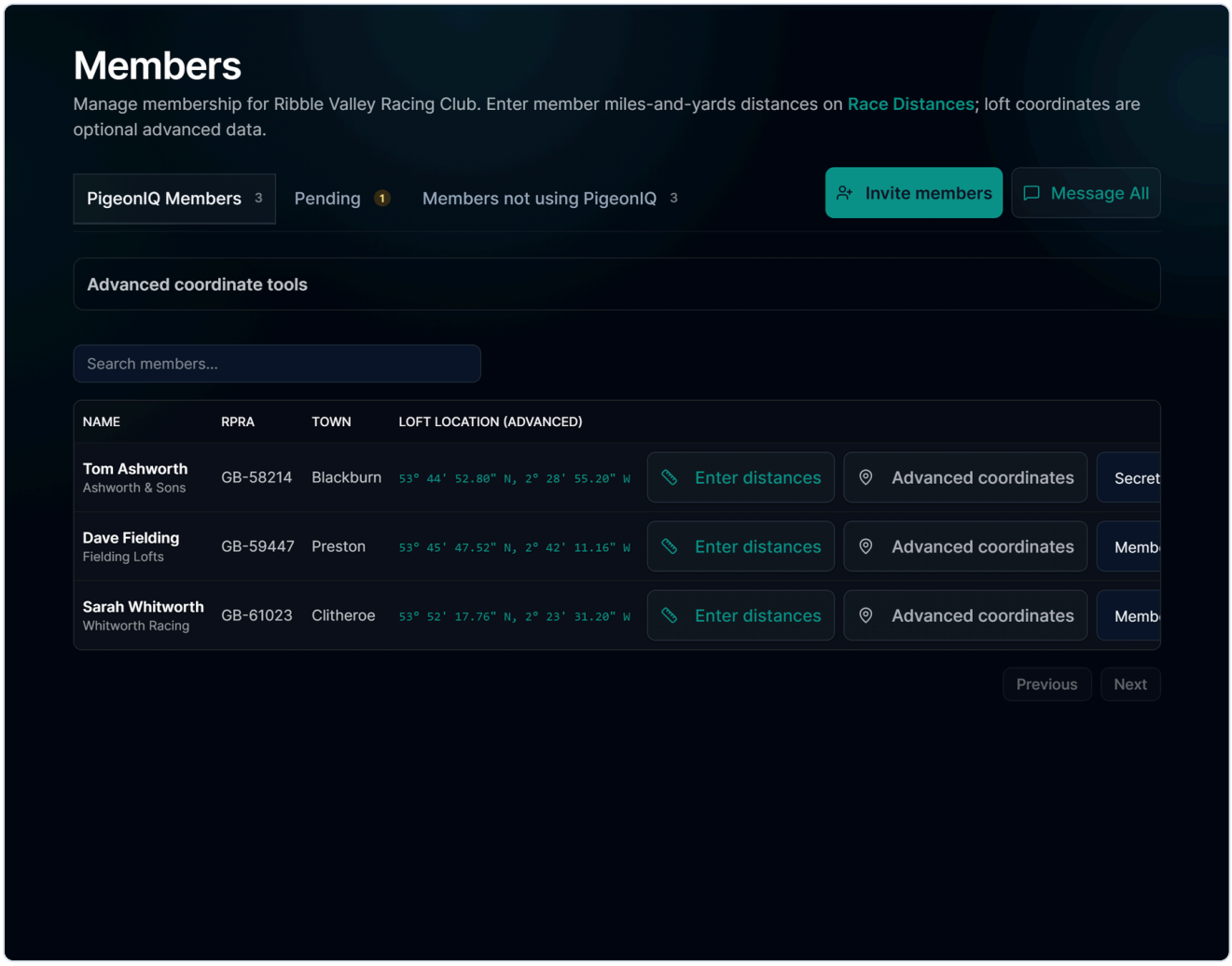


Figure 3.1 Members. The tab decides whether you are approving, editing or inviting.

Approve a pending member

1. **Open the Pending tab**
   In the club workspace sidebar, select **Members**, then the **Pending** tab. The request shows the name, email and the note the member wrote.

2. **Check the identity**
   If you do not recognise the name, ask the member outside the app before you approve.

3. **Select Approve or Reject**
   A rejection needs an audit reason of at least eight characters. The member does not see the internal reason.

Change a role

In the club workspace, open **Members** → **PigeonIQ Members**. Each row has a role selector: Member, Secretary or Race controller. Change the role and save. A Race Controller gets race-day tools but not the rest of the club workspace.

> **GIVE THE SMALLEST ROLE THAT WORKS**
> Most members only need Member. A race-day volunteer needs Race Controller. Secretary is for the person who manages the club record. Do not give Secretary to everyone who helps on race day.

Members not using PigeonIQ

Open **Members** → **Members not using PigeonIQ**. This tab is a directory of club members who have not created an account. You can add them, edit their union number and coordinates, link them to an account, deactivate them, or export the missing coordinates.

- **Invite members**: sends an invitation.
- **Message All**: sends an in-app notification to members. It does not send email or SMS.
- **Export missing coordinates**: downloads the members who still need a pin.
- **Import CSV**: adds or updates directory members in bulk.

> **CURRENT BEHAVIOUR**
> **Message All** sends an in-app notification only. Members who never sign in will not see it. A directory member without coordinates cannot be used in distance and velocity calculations.

Remove a member

Remove takes the member out of the club. It does not delete their PigeonIQ account or their birds. Their past results stay in the club record. If they are a secretary, make sure another secretary exists before you remove them.

WHAT YOU SHOULD SEE

An approved member moves from Pending to PigeonIQ Members. A role change appears on the member's club card after a refresh. A removed member loses access to the club room and workspace.

If it goes wrong

WHAT YOU SEE	WHAT TO TRY
The request is not there	The member may have sent it to another club. Ask them to check the club name.
Rejection will not save	The audit reason needs at least eight characters.
A member cannot see the club	Check that the request was approved and that they are using the same account.
Message All did not reach everyone	It is in-app only. Members who do not sign in will not see it. Use email or your normal club channel for critical notices.
A member's distance is missing	Add their coordinates in the directory and then add miles and yards in Race Distances.

BEFORE YOU MOVE ON

- ☐ Every pending request is approved or rejected with a reason.
- ☐ Each race controller has the role, not full secretary access.
- ☐ Each member has coordinates for distance calculations.
- ☐ A removed member is out of the club but keeps their account.
- ☐ Another secretary is named as the backup.

Where to go next: Chapter 4, Race schedule and race points · Chapter 5, Distances, settings and hierarchy · Chapter 6, Club results.

CLUB HANDBOOK · CHAPTER 4

Race schedule and race points

You are here because the club needs a race calendar, a race point or a repeat programme.

SECRETARY

BEFORE YOU START

Know the race dates, liberation times, race points and race types. If you use a regular weekly programme, decide the repeat pattern before you start.

The schedule is the spine of the club season. A race must exist here before it can be flown, controlled or published.

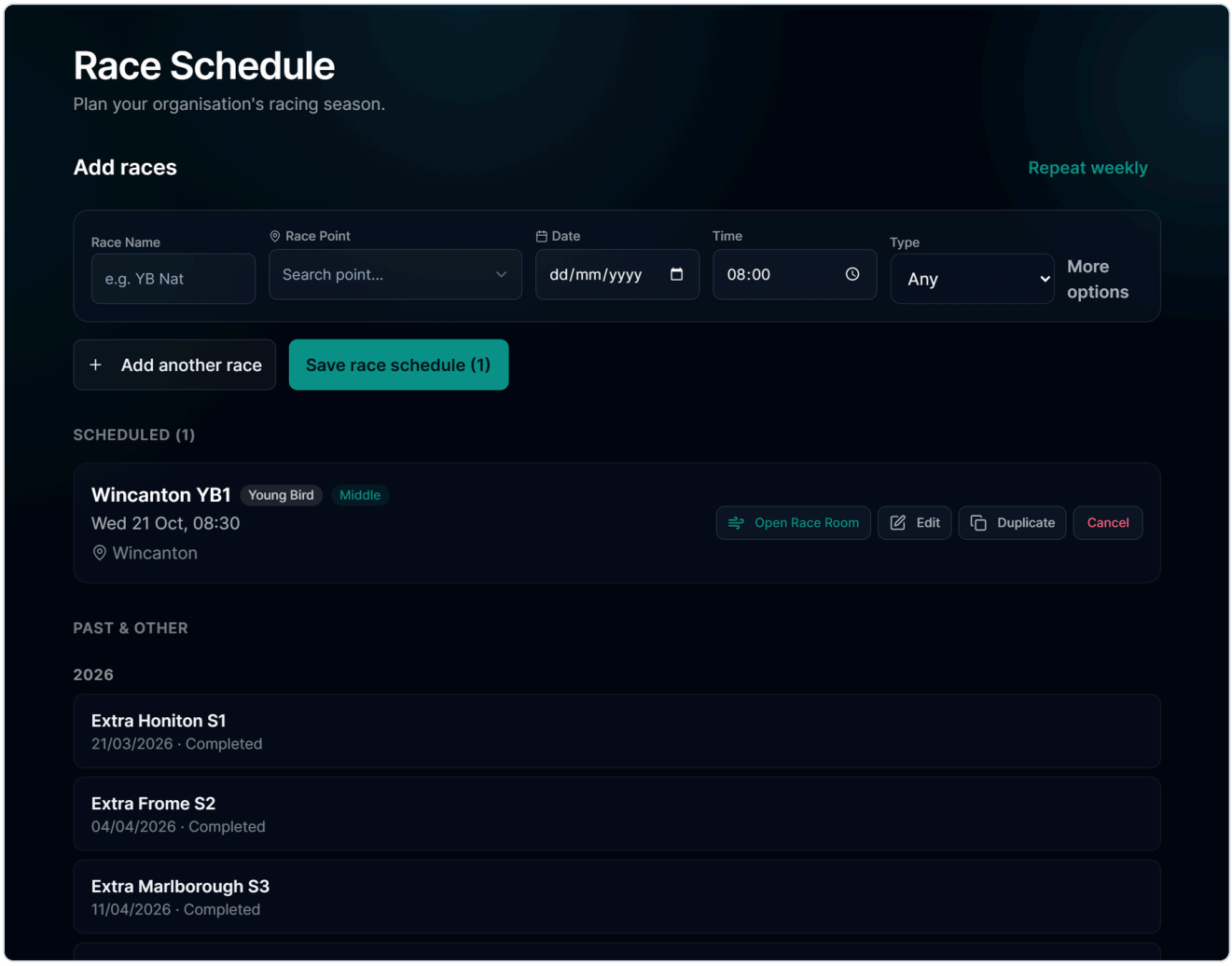


Figure 4.1 Race Schedule. A draft is not a scheduled race until you save it.

Add a race

1. **Open Race schedule**
   In the club workspace sidebar, select **Race schedule**. The page lists draft rows and scheduled races.

2. **Fill the draft row**
   In the first draft row, enter the race name, race point, date, time and type. The category is computed from the distance and type.

3. **Add the race point**
   Open the race point list and select **+ Create new race point**. Enter the point name, search the location, then click the map to place the pin. **Save Point & Use** attaches it to the race.

4. **Repeat weekly if needed**
   Select **Repeat weekly**, choose the day, from date and number of weeks (1 to 52), then select **Repeat for N weeks**. The app creates the rows.

5. **Save the schedule**
   Select **Save race schedule**. The button shows the number of drafts and turns them into scheduled races.

The race edit sheet

After a race is scheduled, **Edit** opens the full record: race name, date, time, liberation point, furthest point override, type, category, basketting time, convoyer name and contact, and notes.

> **FURTHEST POINT IS NOT THE LIBERATION POINT**
> The liberation point is where the birds are released. The furthest point is the furthest home loft used for the race distance. If you override it, the result distance changes.

Scheduled races

Open Race Room	Opens the race-day dashboard for that race.
Edit	Changes the race details. Use before release.
Duplicate	Creates a copy. Check the date and race point before saving.
Cancel	Cancels the race. This is the only place to cancel a race; Race Control can delete, but cancellation is the cleaner record.

Race points

A race point is a named liberation location with a map pin. Reuse the same point across races where possible. A point with no pin cannot be used for route and weather planning.

CURRENT BEHAVIOUR

The category is computed from the race type and distance. The schedule does not check whether a member has a distance for the new race point. That check happens in Race Distances.

WHAT YOU SHOULD SEE

After saving, the races appear in the Scheduled list with date, time, point and category. The next race appears on the club dashboard and, if members are linked, on their Home page.

If it goes wrong

WHAT YOU SEE	WHAT TO TRY
The race will not save	Check the name, date, time and race point. A draft row without a point cannot become a scheduled race.
The repeat created too many races	Cancel the extra rows individually. The repeat tool does not undo in one action.
The category is wrong	Check the race type and distance. The category is computed, not typed.
The race room is missing	Save the schedule first. A draft does not have a race room.
The race point is in the wrong place	Edit the point or create a new one. A moved pin changes the route and weather.

BEFORE YOU MOVE ON

- ☐ Every race has a date, time, point and category.
- ☐ Every race point has a map pin.
- ☐ Repeats were checked before saving.
- ☐ The next race appears on the dashboard and member Home.
- ☐ No draft races are left in the schedule.

Where to go next: Chapter 5, Distances, settings and hierarchy · Chapter 6, Club results · Chapter 7, Race day.

CLUB HANDBOOK · CHAPTER 5

Distances, settings and hierarchy

You are here because a result will not publish, a member is missing from the table, or the club needs a parent organisation.

SECRETARY

BEFORE YOU START

Know each member's loft coordinates and the race points. Distance is calculated from the member's loft to the race point, in miles and yards.

Distances are the most common reason a result cannot be published. The app will not guess them. This chapter is the fix.

Race Distances

Open **Race distances** in the club workspace. Each member and race point needs a distance in miles and yards. Missing entries are flagged.

The app measures from the member's loft pin to the race point pin. It does not use the clubhouse or the town centre. If a member has no pin, fix that in Members first.

1. **Choose the race point**
   In the club workspace sidebar, open **Race distances**, then choose the race point. Distances are stored per race point, not per race.
2. **Enter miles and yards**
   Use the official distance. Do not round to the nearest mile.
3. **Check every member**
   A member without coordinates cannot be calculated. Fix the directory first.
4. **Save each row**
   Select **Save distance** on each member row. Return to the dashboard and check the distance readiness strip.

Common distance mistakes

Used the clubhouse	Measure from the member's loft pin, not the club HQ.
Rounded to the mile	Use the official miles and yards. Rounding changes velocity and points.
Member has no pin	Fix the directory first; a row without coordinates cannot be calculated.

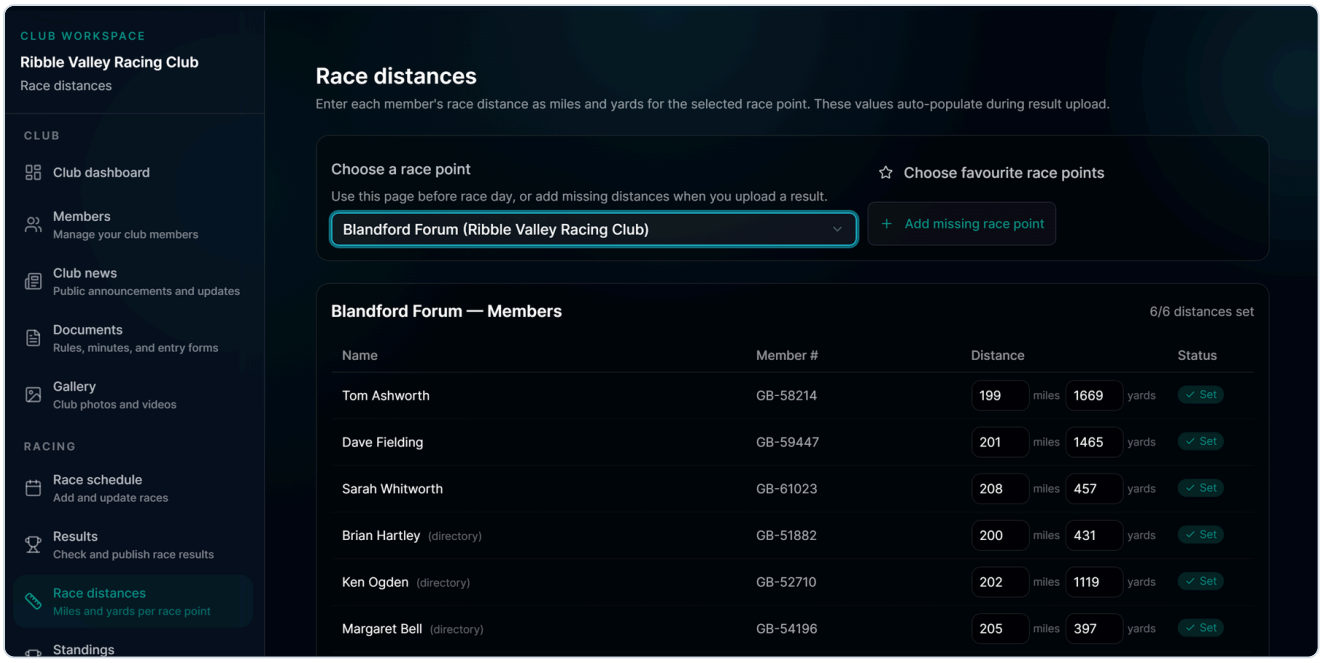
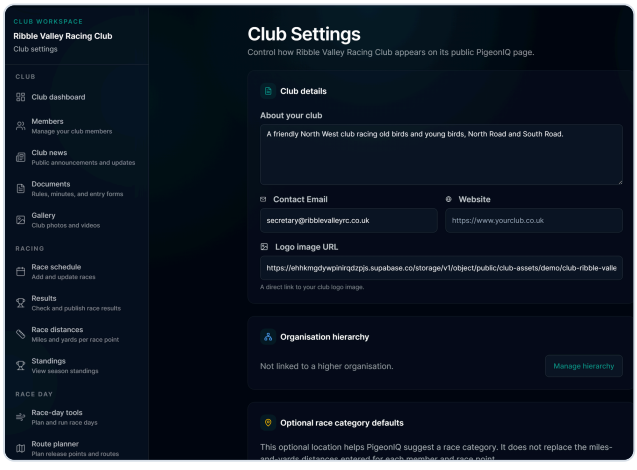


Figure 5.1 Race Distances with every member saved. A blank cell would block that member's result.

> **DISTANCES ARE PER RACE POINT**
>
> If you add a new liberation point, you need a distance for every member for that point. Reusing a point saves the work.

Club settings and hierarchy

In the club workspace sidebar, **Club settings** holds the club identity and the parent organisation. **Hierarchy** is the map of parent and child clubs. A result can roll up to a parent federation or combine.



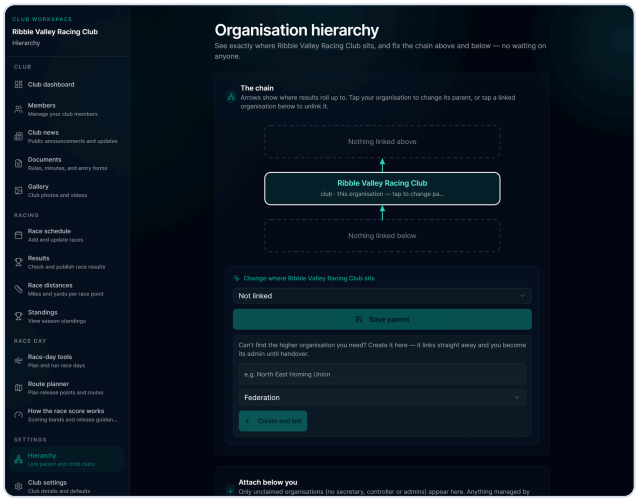


Figure 5.2 Left: club settings. Right: hierarchy. The parent link is what lets a result be sent up the hierarchy.

CURRENT BEHAVIOUR

A club cannot become its own ancestor; the hierarchy page rejects cycles. The parent link does not copy results automatically. A result is sent to the parent from the result page.

WHAT YOU SHOULD SEE

After distances are saved, the dashboard readiness strip turns green. After a parent is linked, the club page shows the parent organisation and the result page offers **Send to {parent}**.

If it goes wrong

WHAT YOU SEE	WHAT TO TRY
"Missing distances" at publish	Open Race Distances and fill every member for that race point. Save, then retry.
A member cannot be calculated	Their loft coordinates are missing. Add or correct them in Members.
The distance looks wrong	Check the race point and the member's pin. A pin on the town centre can add miles.
The parent link is rejected	Check for a cycle. A club cannot be its own parent or child.
The result did not reach the parent	Use **Send to {parent}** on the result page. Linking the parent is not enough.

Where to go next: Chapter 4, Race schedule and race points · Chapter 6, Club results · Chapter 7, Race day.

CLUB HANDBOOK · CHAPTER 6

Club results: photos, CSV, publish

You are here because a race has finished and the club needs a result that members and the public can trust.

SECRETARY RACE CONTROLLER

BEFORE YOU START

The race must exist in the schedule. Every member who entered needs a distance for the race point. If distances are missing, the app cannot calculate velocities.

The app accepts three kinds of race paperwork. Choose the one that matches what the timing system or the club gave you.

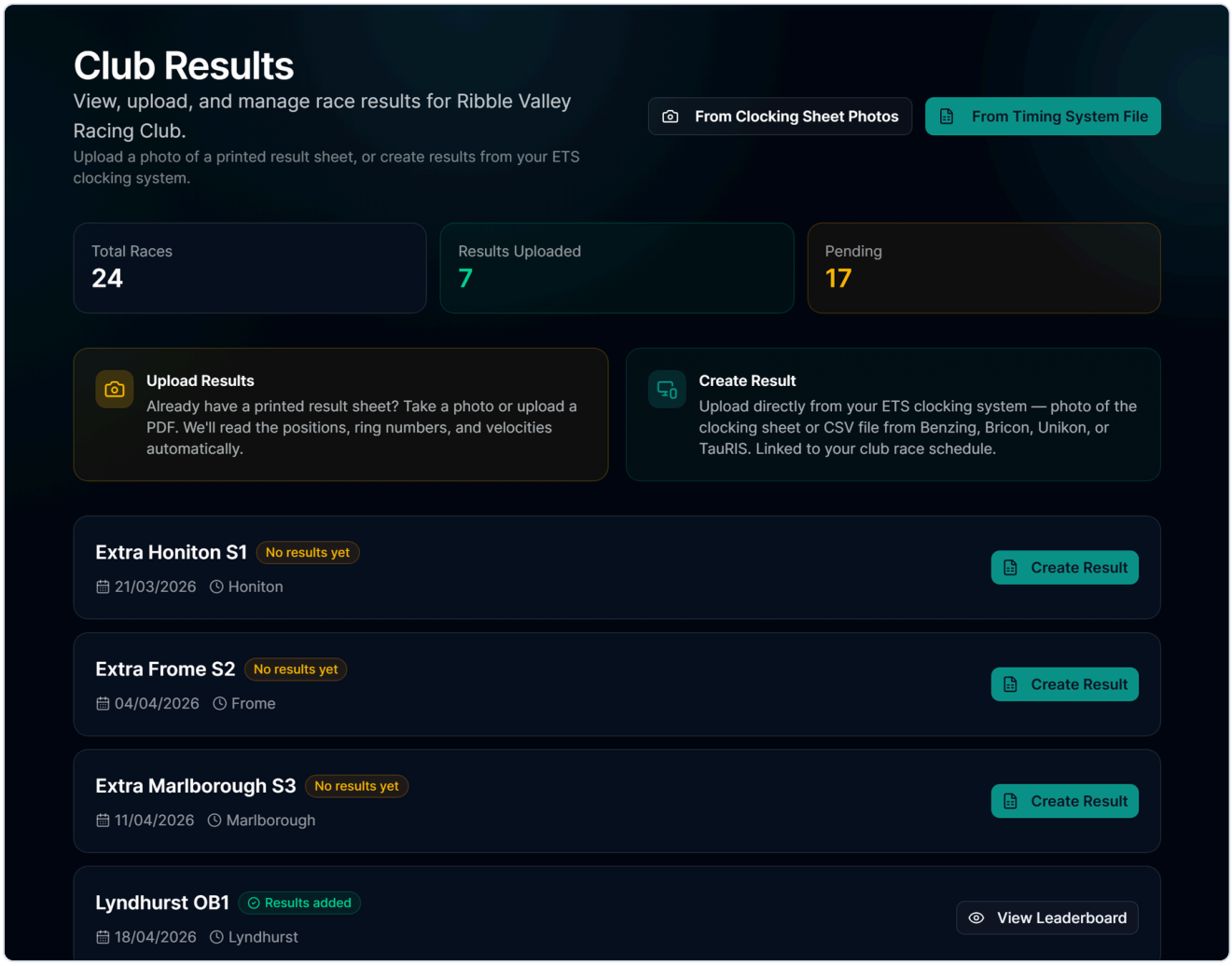


Figure 6.1 Club Results. The two upload buttons are the start of the two most common routes.

Photos of clocking sheets
Printed ETS sheets, one per member. The app reads the rings and times, then you check the entries.

Timing system file
A CSV or XML export from Benzing, Bricon or Unikon. Fastest and least error-prone.

Finished result sheet
A sheet that already has positions, distances and velocities. Use this when the club has done the maths elsewhere.

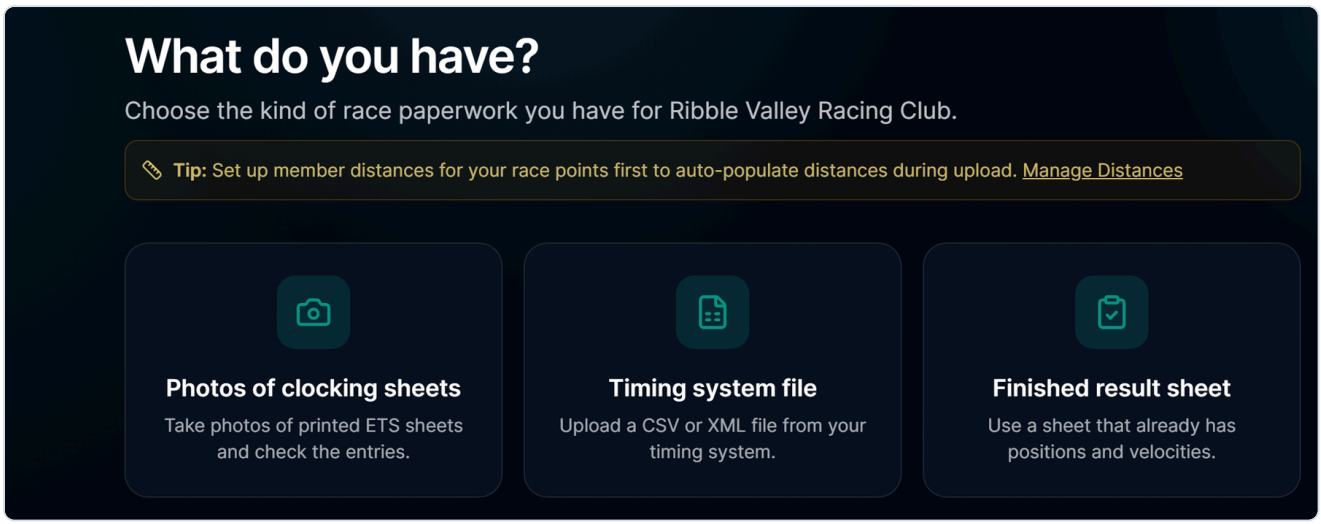


Figure 6.2 Choose the method that matches the paperwork in front of you.

> **FASTEST ROUTE**
> If your club uses Benzing, Bricon or Unikon, the timing file is usually the fastest and least error-prone route. Use photos only when the timing system cannot export.

The four-step flow

1. **Open** `Upload Results`
   In the club workspace sidebar, select `Results`, then `Upload Results`. Choose the scheduled race. If it is not there, add it to the schedule first.

2. **Add the sheets or the file**
   Choose `Photos of clocking sheets`, `Timing system file` or `Finished result sheet`. Photograph each member's sheet, or upload the file. Check that the race date and club are correct.

3. **Check the entries**
   Look for missing rings, wrong members and impossible times. Fix them before publishing.

4. **Publish**
   Select `Confirm & Publish Results`. The race moves to Completed and the result becomes public.

What the app does
Reads the rings and times, matches members, applies the saved distance and sorts the result by velocity.

What you still check
The member, ring, distance, race date and any impossible time. The review table is the last gate before publishing.

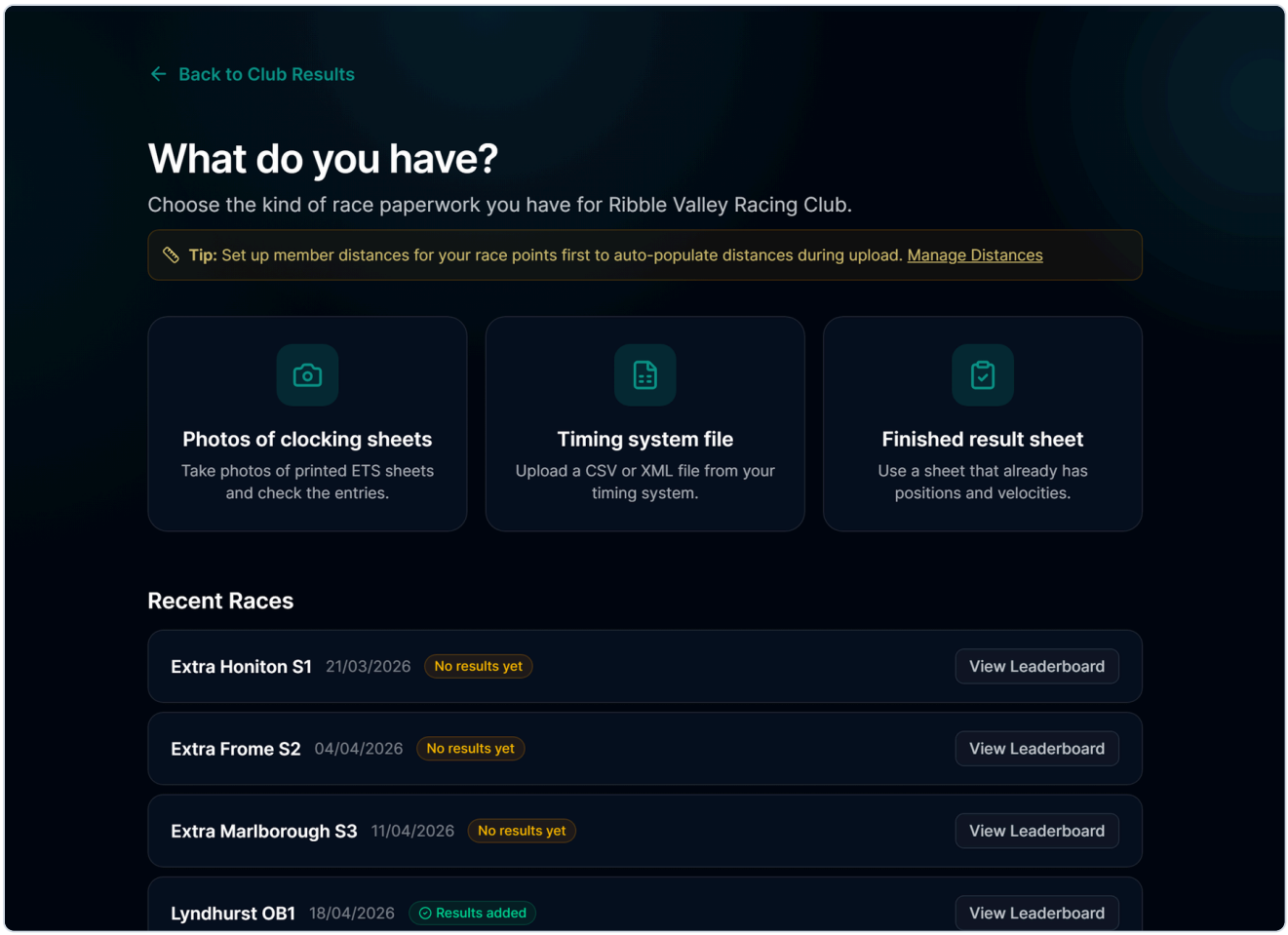


Figure 6.3 The club upload page. The race selector comes before the file.

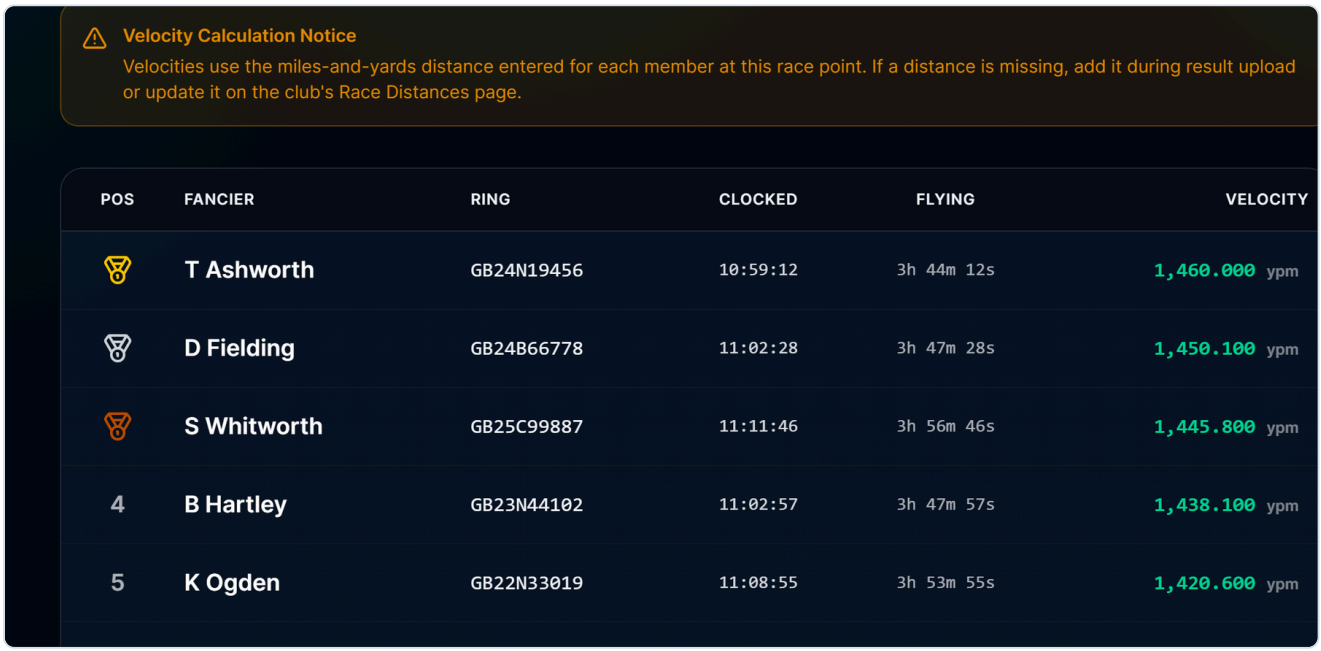


Figure 6.4 A published club result. The same leaderboard is what members see.

PUBLISHING IS THE POINT OF NO RETURN

Once published, the result is visible to members, feeds the Wall if you leave sharing on, and rolls up to the parent federation. Check the entries before you publish, not after.

Check the result before you publish

The review table is the last chance to catch a wrong ring or a missing distance. Sort by position and read the top ten. Then scan the bottom of the list for members who should have clocked but did not.

CURRENT BEHAVIOUR

Rejected rows can be dropped while the app still reports success. Editing a result later can wipe pools, prize and points because the edit form does not include them. Publishing can keep running after a network error. Check Results before you retry.

After publishing

- **Edit**: changes the result. Re-check the fields the edit form does not carry.
- **Delete**: removes the result and its linked data. This cannot be undone.
- **Export PDF**: downloads the club result.
- **Send to {parent}**: sends the result up the hierarchy.
- **Birds per loft**: the club-level summary.

Standings, news and documents

Standings shows Best Pigeons and Best Fanciers by Points, Wins, Average Velocity or Coefficient. **News**, **Documents** and **Gallery** fill the public club page. They do not affect results.

WHAT YOU SHOULD SEE

After publishing, the race moves to Completed, the result appears under Club Results and on the public page, and the standings update. If sharing was on, a post appears on the Wall.

If it goes wrong

WHAT YOU SEE	WHAT TO TRY
The race is not in the list	Add it to the race schedule first, then come back. The results screen only lists scheduled races.
“Missing distances”	Open **Race distances** and enter miles and yards for every member who entered.
The file will not import	Check that it is a CSV or XML from Benzing, Bricon or Unikon, and that the race date matches.
The result already exists	Open the existing result and edit it. Do not upload a second copy, or the race will have duplicate entries.
The publish button spins forever	Wait one minute, then open **Club results**. If the race shows Completed, it worked. Do not publish again.
Rows are missing after publish	A rejected row may have been dropped. Compare the published list with the paper sheet and correct it.

BEFORE YOU PUBLISH, CHECK

- ☐ Every member who clocked has a row.
- ☐ The top three positions and velocities look right.
- ☐ No ring belongs to a different member.
- ☐ Every member has a distance for this race point.
- ☐ The race date and club are correct.

Where to go next: Chapter 4, Race schedule and race points · Chapter 5, Distances, settings and hierarchy · Chapter 7, Race day · Quick card 5, Upload results.

CLUB HANDBOOK · CHAPTER 7

Race day: dashboard, route planner, race room

You are here because the birds are basketed, the weather is moving, and the club needs a release decision.

RACE CONTROLLER SECRETARY

BEFORE YOU START

The race must be scheduled. The race point needs a map pin. The members need coordinates. Without those, the route and ETA panels are incomplete.

Race day is three screens: the dashboard, the route planner and the race room. The dashboard tells you what needs attention. The planner tests a route. The race room is where you release.

The Race Control dashboard

In the club workspace sidebar, open **Race-day tools**. The stats show active races, holds, clashes and total races. The page groups races into Today and Upcoming; a Needs Attention group appears when a race has a hold or clash.

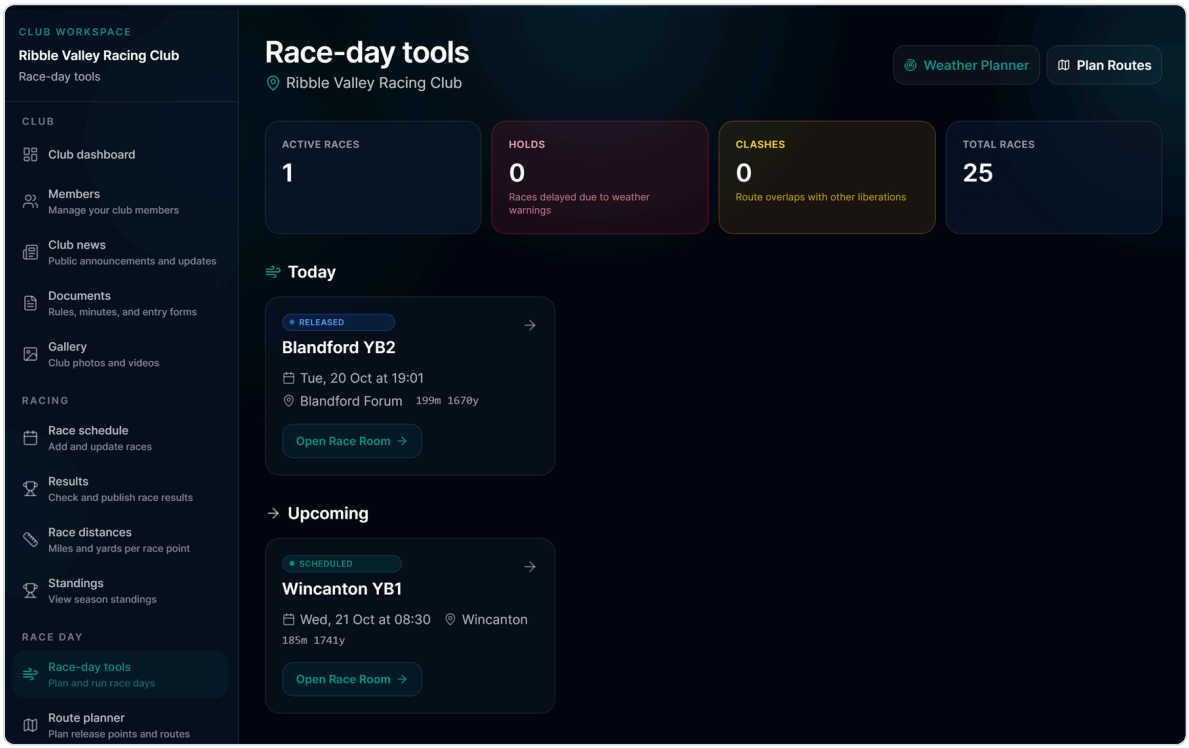


Figure 7.1 Race Control. Holds and clashes are the first two stats to read.

Needs Attention
Holds, clashes and races that need a decision. Start here.

Today
Races scheduled for today, with status and liberation point.

Upcoming
Future races. Use the planner before the day, not on it.

Plan a route

Route planner is a sandbox. It shows all federations' races on a map, with date, direction and distance filters. You can place a release point and a furthest point, then **Check Route** for conflicts and weather.

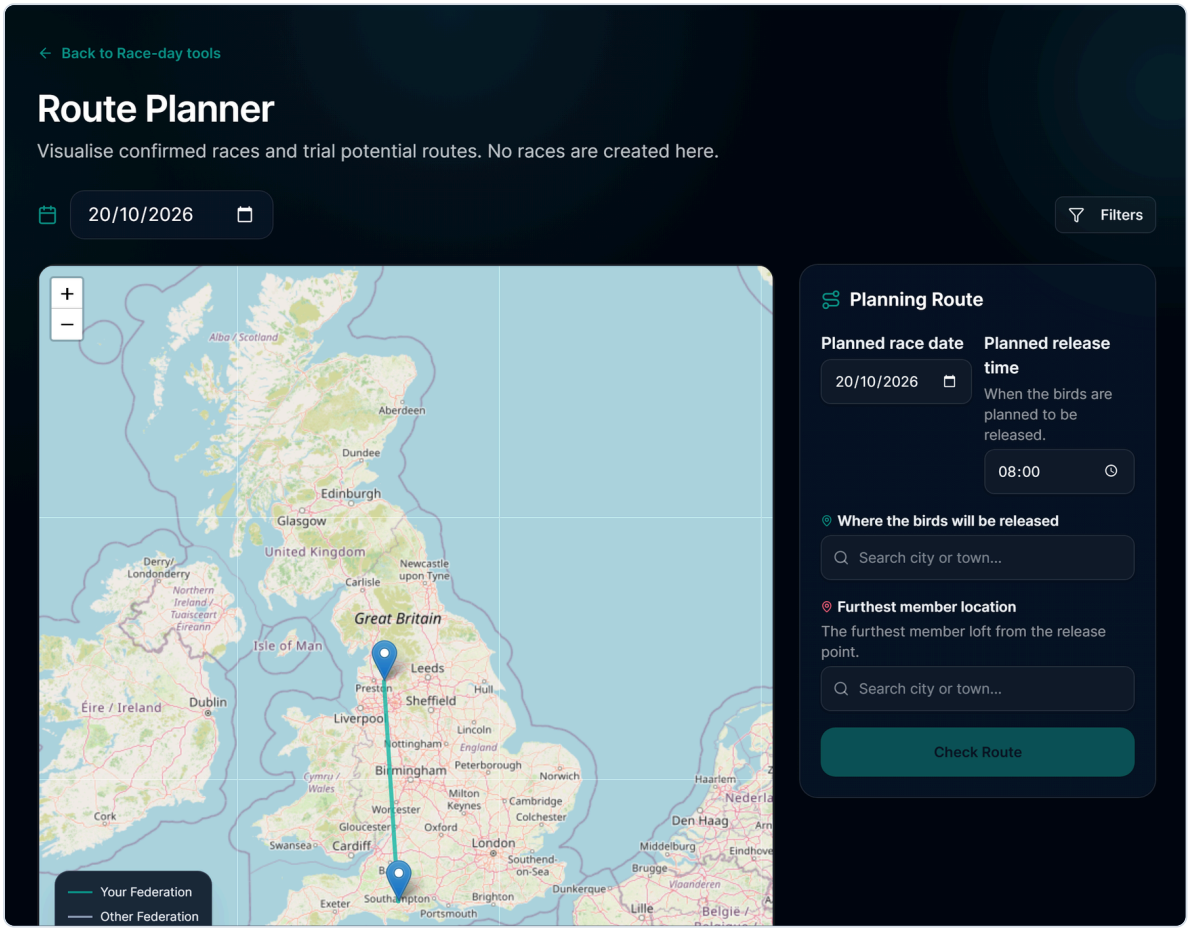


Figure 7.2 The Route Planner. It creates nothing; it answers “what if?”

> **CURRENT BEHAVIOUR**
> The planner is a sandbox. It does not save a route, change a race or move a liberation point. Use it to test the day, then edit the race itself.

Open the race room

Select **Open Race Room** from the race card. The race room holds the score, the flight forecast, the map, the weather strip and the release controls.

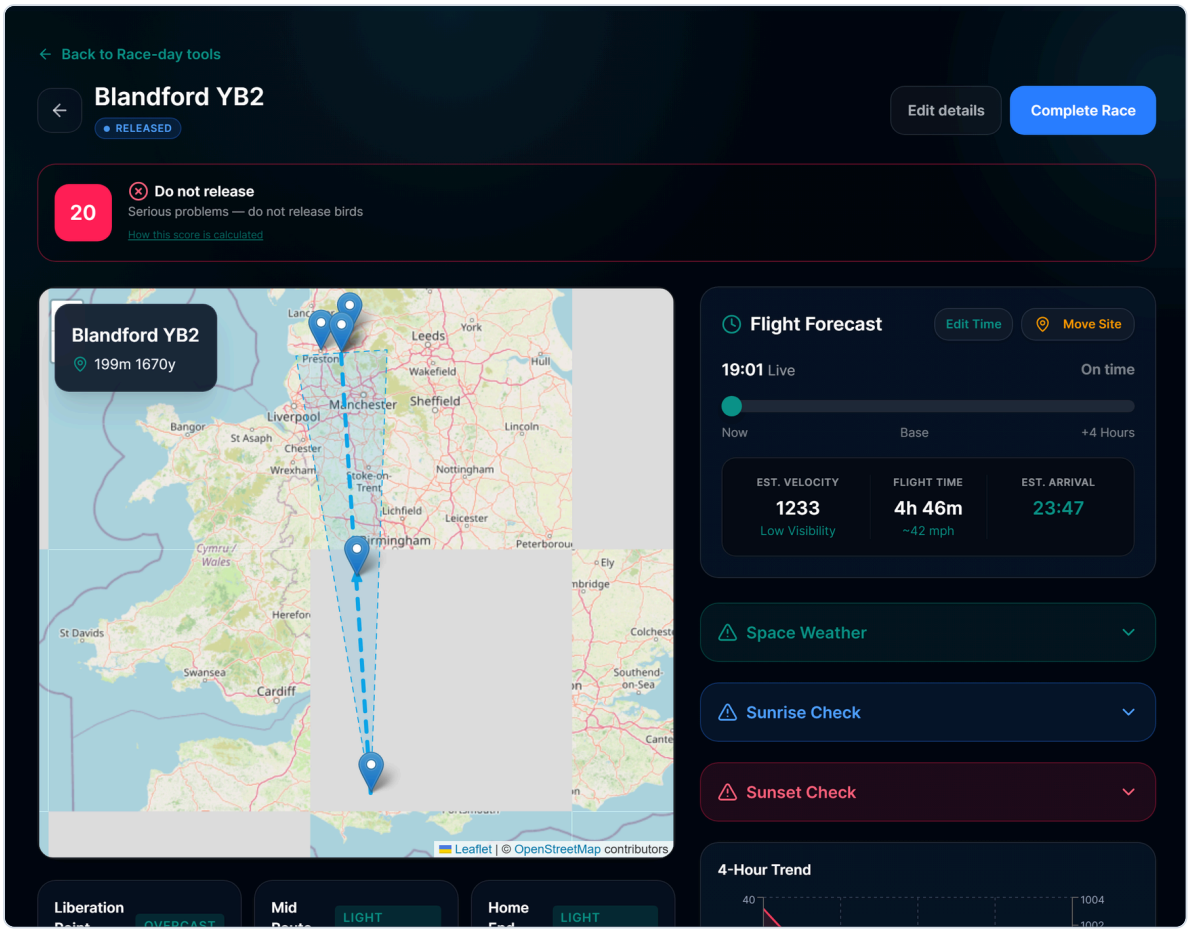


Figure 7.3 The race room. The score is a risk signal, not a release order.

The score

The race score runs from 0 to 105. It combines weather, route clash, wind, visibility, space weather, sunrise and sunset. The weights total 105, so a perfect score can exceed 100.

85+	Excellent conditions.
65 to 84	Good conditions with minor risks.
45 to 64	Mixed conditions. Check the panels.
25 to 44	Poor conditions. Hold is likely.
Below 25	Do not release. Serious problems.

Where the 105 points come from.

FACTOR	MAX	WHAT SCORES
Weather at 3 checkpoints	45	Each checkpoint: safe 15, caution 9, danger 3, no-go 0. Rain above 60% forces danger.
Route clashes	20	No clash 20, low risk 13, medium risk 7, high risk 0.
Space weather	15	Safe 15, caution 9, danger 3, no-go 0.
Sunrise and sunset	10	Release after sunrise 10; before sunrise 0. Arrival after sunset caps the score at 20.
Visibility	5	Every checkpoint at least 4.8 km (3 miles) = 5; otherwise 0.
Wind vs race direction	5	No checkpoint above a 37 km/h (23 mph) headwind = 5; otherwise 0.
Temperature	5	Every checkpoint between 5°C and 30°C = 5; otherwise 0.

Current behaviour. A failed weather fetch can be scored as safe. Read the weather panels and the 4-hour trend, not just the number.

Before you release

- ☐ The race date, time and liberation point are correct.
- ☐ The score and the weather panels agree.
- ☐ Sunrise and sunset are checked.
- ☐ Route clashes are understood.
- ☐ The members know the liberation time.
- ☐ You are ready for the release to be irreversible.

> **RELEASE BIRDS IS IRREVERSIBLE**
> It notifies every member and posts to the Wall. There is no undo. If you are not certain, use **Hold** and check again.

Release, hold, resume, complete

Release Birds	Moves the race to Released. Irreversible. Notifies members and posts to the Wall.
Hold	Sets Weather Warning. Use when conditions change before release.
Resume	Clears the hold and returns the race to its previous state.
Complete Race	Terminal. Ends the race but does not publish a result.
Delete Race	Removes the race. Use Cancel on the schedule for a cleaner record.

The map and forecasts

The map shows the liberation point, mid-route point, furthest home, clash zones, member lofts and the flight cone. The weather strip shows liberation, mid-route and home end. The **4-Hour Trend** shows how the conditions are moving.

Member ETAs include every member with coordinates, not just the birds entered. Treat them as a planning aid, not a race entry list.

> **CURRENT BEHAVIOUR**
> Race Control has no live clocking, arrivals feed, penalties or disputes. Completing a race does not publish a result. Results are published separately under Club Results. The dashboard's clash count is not driven by the route clash detector.

> **WHAT YOU SHOULD SEE**
> After release, the race status changes to Released, the flight time starts and the live velocity appears in the fancier hub. After complete, the race leaves the active list. The result still has to be published.

If it goes wrong

WHAT YOU SEE	WHAT TO TRY
The race room will not open	The race may be a draft. Save the schedule and try again.
The score is high but the weather looks bad	A failed fetch can be scored as safe. Check the weather strip and the 4-hour trend.
You released too early	Release is irreversible. Record the actual time and inform members. There is no undo.
A clash is flagged	Open Route Clash. Move the liberation point or time before release.
The result is missing after Complete	Complete does not publish. Open Club Results and upload or create the result.
Member ETAs include birds that did not enter	ETAs are based on members with coordinates, not race entries. Use the entry list for the race.

Where to go next: Chapter 4, Race schedule and race points · Chapter 6, Club results · Quick card 4, Race day for controllers.

QUICK CARD 6

Club setup

The order a secretary should do it in.

START HERE Sidebar → Clubs → Find a club

1. **Find the club**
   In the side navigation, select **Clubs**. Use the **Find a club** search box and type the club name or town.

2. **Claim or open it**
   Open the club. If it is unmanaged, select **Claim as Club Secretary**. If you already manage it, select **Manage club**.

3. **Set the club details**
   In the club workspace, open **Club settings**. Fill in the name, contact email, website and logo URL, then save.

4. **Add the hierarchy**
   Open **Hierarchy**. Link the parent federation or combine, if there is one.

5. **Approve members**
   Open **Members** → **Pending**. Approve requests and add directory members who do not have an account.

6. **Set race distances**
   Open **Race distances**. Choose the race point, then enter miles and yards for every member. Save each row. Missing distances block publishing.

7. **Build the schedule**
   Open **Race schedule**. Fill a draft row with the race name, point, date, time and type. Select **Save race schedule**.

8. **Test one result**
   Open **Results** → **Upload Results**. Run the full upload flow before the first real race.

NOTES